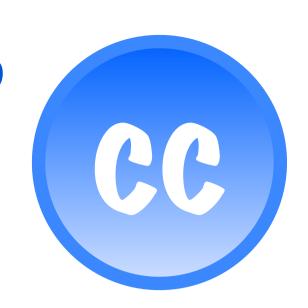
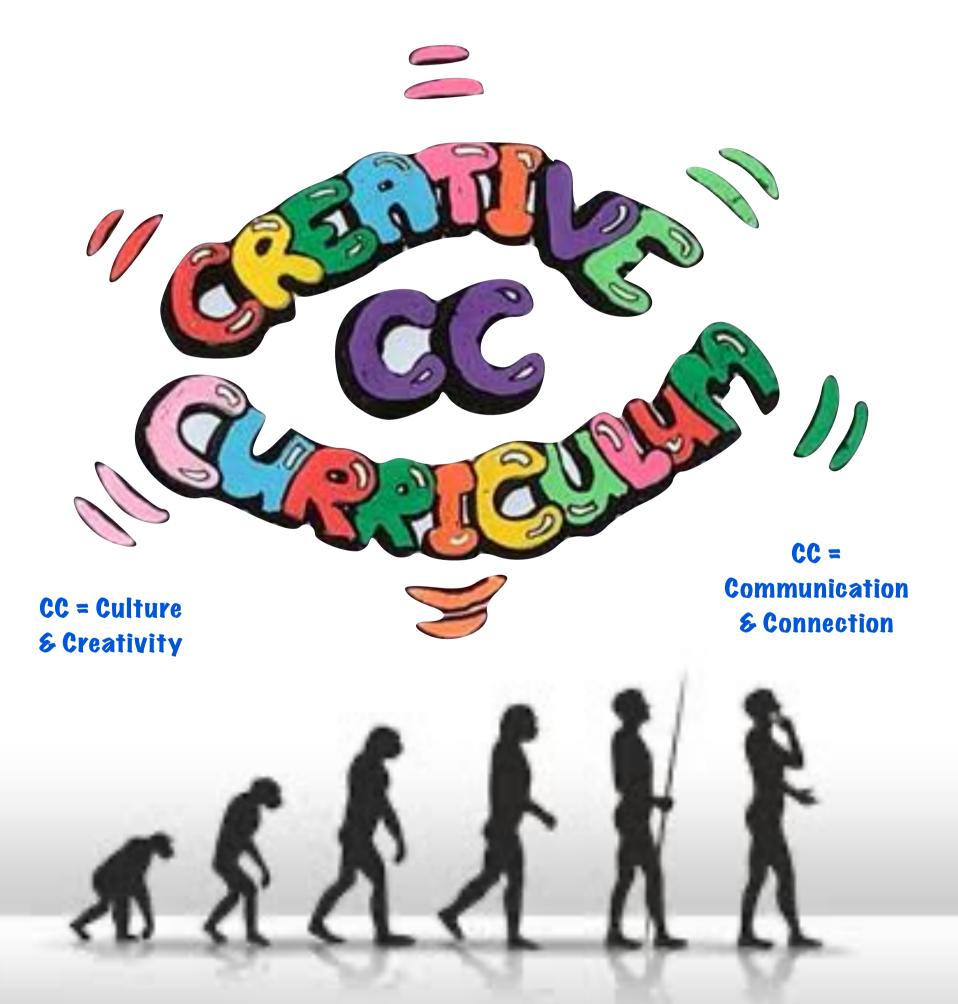
CC is a Creative Curriculum to help you become emotionally intelligent: towards yourself, others and your world...





What is CC?

- CC is our school's Creative Curriculum.
 The best way to understand it is to imagine that CC is a house with three rooms. Each room has a specific focus:
- Downstairs: Developing the Self & Creativity.
- Upstairs: Our World.
- Over the year, we will go in and out of each room exploring ourselves and the world that we live in. We want you to try and develop a critical and creative mindset in line with our school values of curiosity, conscientiousness, resilience and respect.

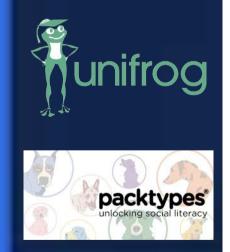


A. Developing the Self

- Self development is at the heart of our values that promote the idea that we should strive to be 'conscientious' & 'resilient'...
- In CC, we reflect upon our strengths & weaknesses, our achievements & hurdles.
- We make plans for the future & set targets to improve as we move through school towards the future.
- The key principle is that we strive to be the best version of ourselves that we can be...









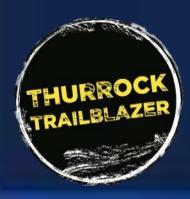
B. Creativity

- Creativity has emerged as a key skill in recent years: as important as literacy and numeracy.
- In CC, we believe that it is essential that you continue to develop the creative part of the brain as well as the logical part.
- We have a platform for you to respond to your learning in creative and collaborative ways.
- In line with the core principles of Artsmark, we want you to experience authentic and engaging learning experiences and for you to develop your cultural literacy.











C. Our World

- In CC, we believe that developing curiosity being curious - is an essential quality that you need to foster as you journey through school and your life.
- In this room, alongside an enquiry of our technological history, you will develop an understanding of your own and other cultures.
- We explore events and ideas to develop cultural awareness, empathy and respect for others..
- ... to better understand the world we live in today.



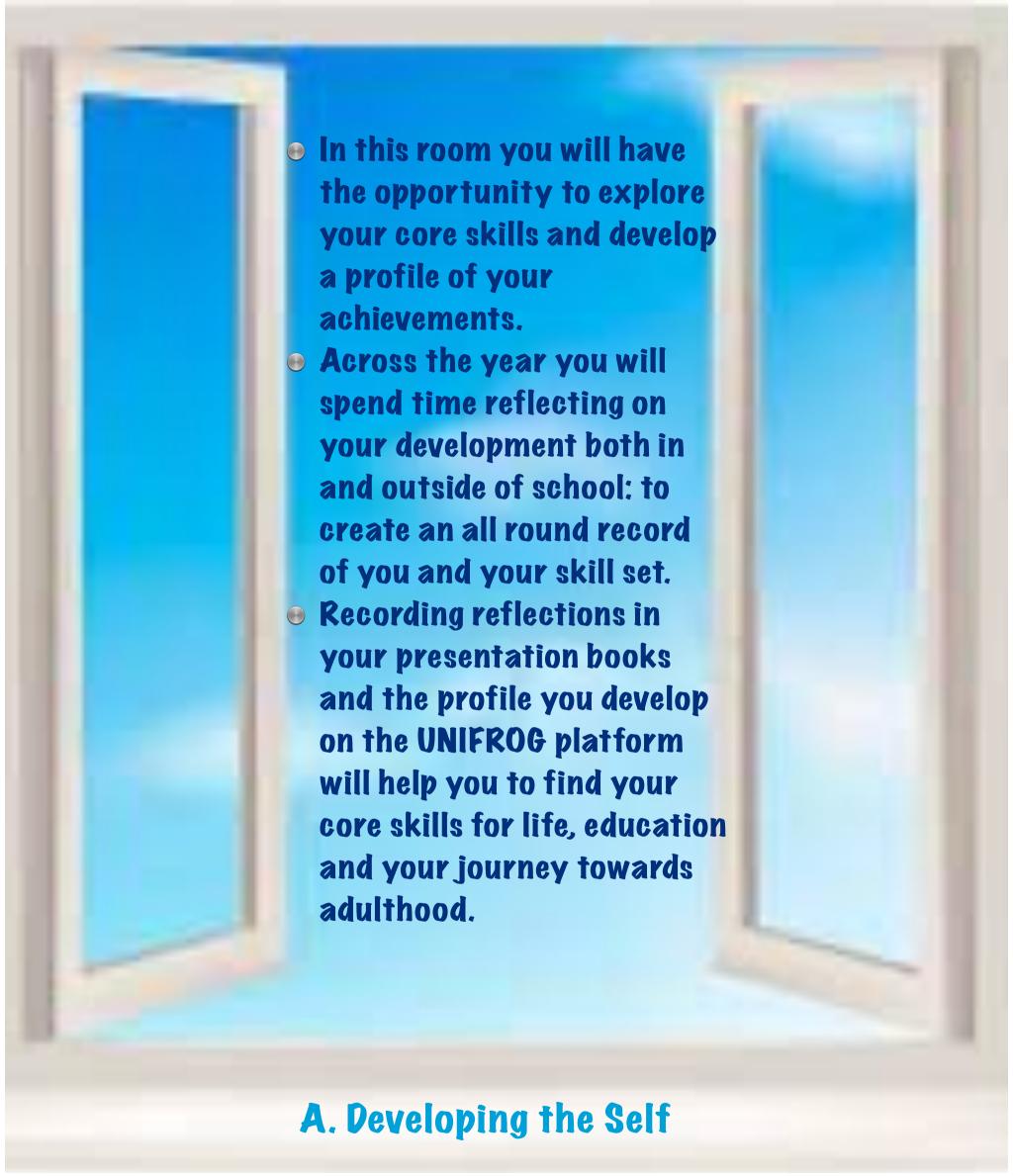
WE ARE
RESPECTFUL

respectful
[ri-spekt-fuhl]
adjoctive
1, full of, characterised by, or showing

as or deterence



Term 1a	Year 7	Room	Skills
Week 1	Who am I?	A	8,11
Week 2	Packtypes	A	1,3
Week 1	Youbox	A	8,9,11
Week 2	What's Your Class?	В	4,6
Week 1	What's my Experience?/TikTok Team Dance	В	3,4
Week 2	Real Life Superhero (I am Malala)	С	3,10,11
Week 1	CC Speak Out	Α	2,3,8



















C. Our World









CC SKILLS



1. Aiming High - Planning

2. Resilience & Staying Positive

3. Independence

4. Creativity & Innovation

5. Problem Solving

6. Teamwork

7. Leadership

8. Speaking

9. Listening

10. Reading

11. Writing

12. Numeracy

Developing Skills

To record your progress in CC (and across your school life) we aim to develop in the 12 areas which are seen as the key skills for employment and to be ready for further education.

Competency	Description [ages 11-14]	I have a draft written example	Example added on UNIFROG	Improved entry on UNIFROG
	I can set an achievable goal			
planning	I can break a goal down into several stages			
	I can create a plan to achieve a goal			
	I can create plans that involve other people			
	I keep trying when something goes wrong			
staying positive	If I need to, I can make myself do something I don't want to			
	I can get through something I find hard by thinking of ways to make it more enjoyable			
	I can get through something I find hard by thinking about what I am trying to achieve			
Independence	I can complete homework on my own			
	I don't ask for help unless I really need it			
	I can motivate myself to take a project further than what I've been told to do			
	I can come up with an idea for a project I want to do			
Speaking	I can think about my tone when I am speaking			
	I can use facts and examples when I am speaking			
	I can use visual aids to support my points			
	I can engage someone when I am talking to them			
Listening	I can concentrate on what someone is saying, when they are speaking for a while			
	I can behave in a way that shows I'm listening to a speaker			
	I can summarise and rephrase something that someone has told me			
	I can appreciate what someone is really feeling, beyond what they are actually saying			
Teamwork	I can contribute to group decision making			
	In a group, I can recognise the value of other people's ideas			
	In a group, I can encourage other people to contribute and speak up			
	In a group, I can communicate positively with people to avoid conflict			
Leadership	I can communicate a goal to other people			
	I can make people want to achieve a goal with me			
	I can resolve disagreements in a team so that we will still keep working together			
	I can motivate people to keep working when things get hard			
	I can develop ideas by using techniques (like mind mapping or using a prompt question)			
innovation	I'm quick to come up with ideas			
	I can come up with ideas by looking at what other people have done			
	When faced with a problem I can come up with ideas			
	I can describe and explain a problem I need to solve			
solving	I can tell when a problem is similar to one I've solved previously			
	I can keep calm when potential solutions to a problem don't work			
	I can use what I learned from solving a previous problem to solve a new one			
Reading	I can read texts that use unusual words, and look words up when necessary			
	I can identify the techniques used by a writer			
	I can concentrate while reading a long piece of complicated text			
	I can find information I need in a long text			
Writing	I can check my writing for spelling, punctuation and grammar			
	I can use a logical structure to make my meaning clear			
	I can write a professional text (e.g. an email to an employer)			
	I have a wide vocabulary and know how to choose the right word			
Numeracy	When I pay for something in a shop, I can work out the change I will get back			
	In a shop I can quickly estimate if I have enough money to buy several things			
	I can use fractions and percentages to calculate tips and discounts			
	I can see if an answer I've got for a number problem is likely to be right or wrong			

Achieving a Bronze Arts Award

Qualification requirements

Learners can work at their own pace for this qualification and they record their progress in an arts log or portfolio. This provides the evidence for the adviser to assess and for the moderator to validate. Arts logs and portfolios can be created in any format. Learners can use written, visual and digital methods to record work for their evidence.

To pass Bronze Arts Award, learners are required to create an individual arts log or portfolio that demonstrates how they meet the following requirements:

- Development of interests, knowledge and skills through active participation in any art form (part A)
- Experience of at least one arts event/experience as an audience member (part B)
- Research into the work of an artist/craftsperson that inspires them (part C)
- Experience of passing on an arts skill (part D)

Further information is contained in the Arts Award Bronze & Silver Adviser Toolkit, provided when attending Arts Award adviser training. Visit artsaward.org.uk/training

Arts Award section	What young people should demonstrate through their evidence	Evidence required in their portfolios
Part A: Explore the arts as a participant	Participation in any art form Improvement in personal arts practice	 A description of their arts activity Evidence of participating in their arts activity, for example, through written/recorded diary logs, annotated photographs, notes, comments or feedback A summary of what they have learnt and how their interests, knowledge and skills have developed
Part B: Explore the arts as an audience member	 Experience of one or more arts events/ experiences Reflection on the quality of the arts event(s)/experience(s) Their opinion about the arts event(s)/ experience(s) Communication of their reflection/ views about the arts event(s)/ experience(s) 	 Evidence of attending at least one arts event or experience, for example, programme, URL, postcards, photographs, CDs or DVDs Evidence of personal reflection on the event(s)/experience(s) and their creative impact Evidence of communicating/sharing personal reflection with at least one other person
Part C: Arts inspiration	 Simple research into, and appreciation of, the work of an artist, craftsperson or arts practitioner What they have learnt from the research into the person's arts practice, career, life and work 	 Evidence of their research, for example, notes, photographs or recordings A summary, in any format that others can understand, of why the person was chosen and what they learnt about that person's arts practice, career, life and work
Part D: Arts skills share – passing on arts skills to others	 Discussion with their adviser or another arts professional about the plans for their arts skills share Delivery of their arts skills share How well they passed on their arts skills 	 An explanation of their arts skills share activity, why they chose it, and the plans they've made Evidence of the activity and how they passed on their arts skills to others Reflection on how well they passed on their arts skills

Key Areas of Enquiry



1. Climate & Our Planet

2. Poverty & Inequality

3. Justice & Human Rights

4. Gender Equality

URGENT SOLUTIONS FOR URGENT TIMES













